

a guide to optimize and prepare products for **ECODESIGN FOR SUSTAINABLE PRODUCT REGULATION (ESPR)**



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KOLDING SCHOOL OF DESIGN

THE FASHION & TEXTILE SECTOR

Textiles are integral to daily life, appearing in clothing, workwear, furniture and in many other products. The production and consumption of textiles continue to grow and their impact on climate, on water and energy consumption and on the environment is escalating. Serious efforts are needed from businesses, policy makers and other stakeholders to address this. Establishing common Ecodesign requirements is key to fostering the transition to sustainable and circular business models and industry. Urgent action is needed in the sector to address:

- High environmental impacts of textiles.
- Lack of product performance (low quality, fast and disposable fashion).
- Greenwashing and lack of transparent and credible information on products.
- Growing amounts of textile waste, wasteful production and consumption practices.

EU STRATEGY FOR SUSTAINABLE AND CIRCULAR TEXTILES

Since 2022, the EU has put a strong focus on textiles to address these challenges and defined a 2030 strategy and vision for textiles, which foresees that:

- All textile products placed on the EU market are durable, repairable and recyclable, to a great extent made of recycled fibres, free of hazardous substances, produced in respect of social rights and the environment.
- "Fast fashion is out of fashion" and consumers benefit longer from high quality affordable textiles.
- Profitable re-use and repair services are widely available.
- The textiles sector is competitive, resilient and innovative with producers taking responsibility for their products along the value chain.

The Ecodesign for Sustainable Products Regulation (ESPR) is part of the EU Green Deal and the Sustainable Products Initiative, which aims to establish sustainable and circular products as a standard across the European Union (EU).

The ESPR focuses on integrating environmental sustainability considerations into products and processes throughout their value chain.



WHAT IS ESPR?

GENERIC ESPR GOALS

ESPR TEXTILE REQUREMENTS

ESPR defines minimum product performance requirements, such as ensuring products are designed to be durable, repairable, and recyclable. Companies must meet these standards to sell textiles within the internal market.

ESPR introduces two types of requirements for textile products:"Physical Performance" and "Information Requirements" in the form of Digital Product Passport (DPP).



DIGITAL PRODUCT PASSPORT (DPP)

The DPP serves as a digital platform designed to gather and disseminate information about a product throughout its life. The information requirements are indicative and are currently being developed by the EU.



• How the product can be recycled and/or disposed of.

STRATEGIC PRODUCT GUIDE INTRODUCTION

This guide is tailored for companies in the fashion and clothing sector aiming to assist them to prepare their strategic product design, business model, and value chain operations for compliance with ESPR. The tool is aligned with the growing necessity for sustainable product development practices, influenced by EU Textile Strategy and regulations like the EU ESPR.

Strategic Product Guide helps companies to build compliance with the forthcoming Ecodesign regulation (ESPR), and hereby, decision making for minimizing environmental impact across the product lifecycle, and ensuring long-term viability. It assists to move beyond the take-make-waste model, and it is recognizing that much of product's environmental impact is determined during the design and production phase.

APPROACHES OF HOW TO USE THE GUIDE

The guide is based on the position a successful compliance with ESPR is depending on:

- 1) Company strategy that includes sustainability goals
- 2) Collaboration with suppliers and other stakeholders

3) An in-depth understanding of the company's products and processes across a product's lifecycle

The guide focuses on products, recognizing that the success of any chosen strategy is closely linked to the properties, characteristics, and realization of those products. Its purpose is twofold: to serve as a tool for evaluating individual products and product portfolios, and to facilitate dialogue across the company's various departments, suppliers, and other stakeholders in the value chain.

The figure illustrates how the guide unfolds within the Ecodesign for Sustainable Products Regulation. The grey ring represents the canvases refering to product strategy. These decisions often invole management level. The orange cirle represents the operational canvases, including material, trim, form, manufacturing and the product summary page. These decisions often invole product development such as design, purchasing and pattern making.



KEY QUESTIONS TO UNDERSTAND IMPACTS OF ESPR

- How do you currently design, develop, and manufacture products?
- Do you have a baseline understanding of your product's performance (incl. environmental performance)?
- How do you need to adapt your product design, development, and manufacturing processes to enable ecodesign and a digital product passport?
- Can you improve the product qualities to align with durability and prolonging the lifetime of the products?
- How does the ESPR legislation impact your internal and value chain processes?
- How much product related data do you have about your products, and how do you need to adapt and optimise your data management processes for DPP?
- What internal resources are going to be required to meet the requirements, and in what areas of the business?

DISCLAIMER

The guide focuses on the development of clothing products, with its text and visualizations based on the current understanding of ESPR and DPP. While the guide does not offer definitive solutions, it highlights key areas that companies should address to ensure compliance with ESPR. It is essential for companies to remain informed and up-to-date on evolving ESPR regulations and requirements.

INFORMING SOURCES

Ecodesign for Sustainable Product Regulation (ESPR), EU

Digital Product Passport (DPP), EU

Green Public Procurement (GPP), EU

ISO Standards, Dansk Standard

Sustainable Design Cards, Kolding School Of Design

The Nordic Textile Collaboration, Miljøstyrelsen

PRODUCT STRATEGY

PRODUCT ELIGIBILITY, VALUES & ESPR COMPLIANCE

RATECY

Focuses on the overall product strategy of the company to enable the brand to comply with upcoming regulation, strategy creates the framework for product development.

DURABILITY	THE WHAT (definition) Design for durability is about developing products aimed for more use times and a longer life with one or multiple users. Designing for durability involves both technical and emotional aspects.	THE WHY (purpose) A design for durability strategy aims to contribute to longer use of products and thus reducing the number of products produced, distributed, and discarded.	THE H Focus addres choices
REUSABILITY & REPAIRABILITY	THE WHAT (definition) Reusability covers products that can be used multiple times, either in its original form or in new contexts and versions. Repairability covers products developed to comply with user guarantee that the product is repairable.	THE WHY (purpose) Reducing the need for new products lowers the pace of launching new products, contributes to reduce resource use and generation of waste. It creates opportunities for circular business models.	THE H Implem Applyir easy r Implem back, r
RECYCLED CONTENT	THE WHAT (definition) Recycled materials are new materials generated from pre- and post-consumer waste and must increasingly replace virgin fibres.	THE WHY (purpose) Virgin fibres and materials are becoming scarce resources, and it is increasingly important to keep resources in a circular loop opposed to ending in waste streams.	THE H Consid phase. materia
POSSIBILITY OF RECYCLING	THE WHAT (definition) Recycling involves processing post-production and post- consumer discarded materials and turning them into new fibres thus minimising virgin raw material use and preventing textiles ending in waste streams.	THE WHY (purpose) At some point all clothes outlive their functionality and usability and must be prepared for recycling. Designing with materials intended for recycling (e.g. mono materials) and/or using recycled materials contributes to reduce the use of virgin raw materials (resources).	THE H Design intake design
PRESENCE OF SUBSTANCES OF CONCERN	THE WHAT (definition) Avoiding or minimizing the use of hazardous or toxic materials, incl. substances that hinder recycling or re-use and are harmful to people and the environment.	THE WHY (purpose) Reducing the use of harmful chemicals in garments will be beneficial both for the environment and for the user and will ease post use recycling of materials.	THE H Require intend choices
ENERGY & WATER EFFICIENCY	THE WHAT (definition) Promoting energy and water-efficient manufacturing or other processes in the product life cycle to reduce the use of resources.	THE WHY (purpose) Production and use phases have a large consumption of water and energy resources that are already scarce.	THE H Promot proces are les during optima
CARBON & ENVIRONMENTAL FOOTPRINTS	THE WHAT (definition) The carbon and environmental footprint in both scope 1,2 and 3 covering emissions from the sources a company directly owns or controls (cars ect.) indirectly emissions (heating and electricity) and emissions from activities linked to the production and distribution of products.	THE WHY (purpose) Contribute to meeting the goals of the Paris Agreement on maximum temperature rise (1.5 degrees) and comply with the ESPR and other regulations linked to Green Deal.	THE H Develo respon

STRATEGIC PRODUCT GUID

IOW (method/tools)

on the aesthetic & technical properties of products, sing design parameters, body types, fit & sizing, material s, accessories, manu-facturing and communication.

IOW (method/tools)

nenting services that support product reusability aspects. ng design principles that support multiple use cycles, repair and product adjustments for changing bodies. nenting services that support product reusability (e.g. takerepair, resell, refurbish) and circular business models.

IOW (method/tools)

ler the use of recycled material in the product development Attention to properties and characteristics of recycled als

IOW (method/tools)

for recycling involves specific attention to choices and of materials (mono and recyclable materials), trim, and for disassembly to enable easier recycling.

HOW (method/tools)

e profound knowledge about all the materials the company to use. Certifications can support making the responsible s for materials, compositions, dying and other finishes.

HOW (method/tools)

ting energy and water-efficient manufacturing or other sses in the product life cycle. E.g. choosing materials that ss water and energy demanding, both in production and maintenance and use. Communication to users about I maintenance behavior.

IOW (method/tools)

p a company strategy that in the short and long term takes sibility for all tiers in the value chain.

PRODUCT STRATEGY

PRODUCT ELIGIBILITY, VALUES & ESPR COMPLIANCE

STRATECY

Focuses on the overall product strategy of the company to enable the brand to comply with upcoming regulation, strategy creates the framework for product development.





OPERATION	DESIGN & BUYING	Item no. Composition Weight g/m² Construction		
	FIBERS & COMPOSITION	CONSTRUCTION	DYEING & AOP	
DURABILITY	Considering choice of fibers to increase durability and prolong use phase, e.g. fiber length, thickness and spinning methods. Consider the aestetic change of fiber over time e.g. patina and odour.	Test by ISO Standards e.g.: ISO 6330 Dimension change ISO 13937-1 Tear properties ISO 12945-2 Pilling ISO 12947-2 Abrasion	Test by ISO Standards e.g.: ISO 105-A02 Color change	
REUSABILITY & REPAIRABILITY	Considering the choice of fibers to support the intended use of the product and fibers which is possible to repair.	Consider construction due to optimising the repairability & reusability of the material, e.g. set internal minimum requirements for ISO Standards. Devlop and offer materials, guides & help for repairing accessible for users.	Test if the dyeing or AOP processes contaminate the possibility of reuse and/or repairability of the material e.g. digital print on white fabric make it difficult to repair tearing, aesthetics of print can affect reuse.	
RECYCLED CONTENT	Documentation of recycled content and source e.g. pre-consumer, post-consumer waste. Fiber-to-fiber recycling of textiles. Upcycling instead of downcycling.			
POSSIBILITY OF RECYCLING	Consider possible recycling methods, e.g. mechanical recycling, chemical recycling. Fiber choice e.g. mono materials and no elasthane eases the possibility of recycling.	Consider if the fabric construction affects the possibility of recycling e.g. weave, knit.	Test if dyeing or AOP processes contaminate the possibility of recycling.	
PRESENCE OF SUBSTANCES OF CONCERN	Documentation of SoC in the material and all material processes from raw material to finished yarn incl. transportation.	Documentation of SoC in all processes from yarn to fabric incl. transportation.	Documentation of SoC in dyeing and/or printing processes of fabric incl. transportation.	
ENERGY & WATER EFFICIENCY	Documentation of sources and consumption in all processes from raw material to finished yarn incl. transportation.	Documentation of sources and consumption in all processes from yarn to fabric incl. transportation.	Documentation of sources and consumption in dyeing and/or printing processes of fabric incl. transportation.	
CARBON & ENVIRONMENTAL FOOTPRINTS	Documentation of all processes from raw material to yarn incl. transportation. Choice of raw material affects environmental impact during the entire lifespan of the product, from extraction to end of life, e.g. man-made vs. natural fibers.	Documentation of all processes from yarn to fabric incl. transportation.	Documentation of dyeing and/or printing processes of fabric incl. transportation.	

STRATEGIC PRODUCT GUIDE

FINISHING

Test of fabric after finish for possible impact on durability. Test by ISO Standards e.g.: ISO 13937-1 Tear properties ISO 12945-2 Pilling ISO 105-A02 Color change

Test if finishing process contaminates the possibility of reuse.

Test if the finishing process contaminates the possibility of recycling

Documentation of SoC in finishing processes of fabric incl. transportation e.g. stone wash & soft wash.

Documentation of sources and consumption of finishing processes of fabric e.g. stone wash, soft wash, etc. incl. transportation.

Documentation of finishing processes of fabric incl. transportation.

OPERATION	TRIM)	Item no. Composition Weight Details
	DESIGN & BUYING			
	COMPOSITION	DYEING & FINISHES		MANUFACTURING & APLLICATION
DURABILITY	Consider if the trim composition support the durability of the product.	Test by ISO Standards e.g.: ISO 105-A02 Color change		Most durable method for application to garment. E.g. 4-holes buttons are more durable than 2-holes.
REUSABILITY & REPAIRABILITY	Consider if the trim composition is easy repairable.	Documentation of recycled content & the source.		Making it possible to repair trim details to extend use and reuse. E.g. consider the possibility of detachable trims for replacement & upgrading trims.
RECYCLED CONTENT	Documentation of recycled content and source. Pre-consumer or post-consumer waste. Focus on upcycling instead of downcycling.			
POSSIBILITY OF RECYCLING	Consider possible recycling method. E.g. mechanical recycling or chemical recycling.	Test if the finishing process contaminates the possibility of recycling		Test if finishing process contaminates the possibility of recycling. Consider design for disassembly. Complexity of trim; material, technique.
PRESENCE OF SUBSTANCES OF CONCERN	Documentation of SoC in the material and all material processes from raw material to material incl. transportation.	Documentation of SoC in the dyeing and finishes processes incl. transportation.		Documentation of SoC in the manufacturing and application processes incl. transportation.
ENERGY & WATER EFFICIENCY	Documentation of sources and consumption of all manufacturing processes from raw material to finished trim incl. transportation.	Documentation of sources and consumption of all manufacturing processes from material to finished trim incl. transportation.		Documentation of sources and consumption of all manufacturing processes from raw material to finished trim incl. transportation.
CARBON & ENVIRONMENTAL FOOTPRINTS	Documentation of all production processes from raw material to material incl. transportation.	Documentation of all production processes from material to finished trim incl. transportation.		Documentation of all production processes from raw material to finished trim incl. transportation.





STRATEGIC PRODUCT GUIDE

PATTERN MAKING

Consider possibility of modifying/altering design over time e.g. extra added seam allowance.

Larger pieces of fabric have bigger potential for reuse in other products. Add extra fabric piece inside the garment for use in repair to keep same aesthetics.

Consider how to design for disassembly e.g. parts can be taken appart before recycling processes.

Consider how to eliminate waste in pattern making e.g. Zero-Waste cutting.

MANUFACTURING

Style no.	
Collection	
Supplier	DESIGN SKETCH
Details	

	DESIGN,	BUYING	&	PATTERN	MAKINC
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OPERATION



STRATEGIC PRODUCT GUIDE

PRODUCTION

Consider most durable production techniques.

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Consider post-consumer waste from production facilities for recycling.

Documentation of SoC in manufacturing process incl. transportation.

Documentation of sources and consumption in manufacturing processes incl. transportation.

Documentation of all processes in manufacturing incl. transportation. Local production to minimize transport costs and CO_2 emissions. Consider production on demand to avoid waste unsold products.





MANUFACTURING